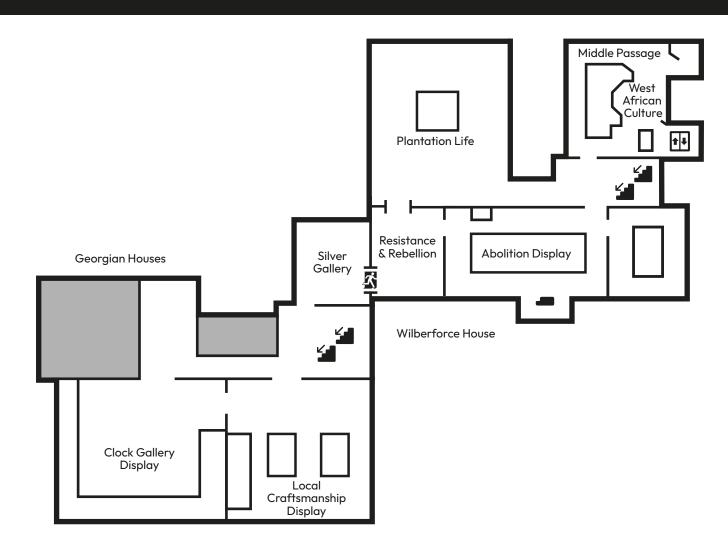
## **First Floor**





## Key to map



























## **Ground Floor**



