

Spurn Lightship Experience (2 hours)

School Visit Information

Please read the following information carefully.

Locations: Hull Maritime Museum and Spurn Lightship (includes tour along Princes Dock Street)

Duration: 2 hours

Key Stage 2

Cross-curricular links: History, Science, Maths

Experience timings

The table below lists timings for our Spurn Lightship Experience, whether you are bringing one or two groups.

Session timings cannot be changed. There is a fixed break between sessions if you are bringing two groups - this allows us to reset the room and resources.

Bringing 1 group	Bringing 2 groups	
Arrive at Hull Maritime Museum – 10am	Both groups arrive at Hull Maritime Museum – 10am	
Drop off coats and bags at Hull Maritime Museum (10am – 10.15am)	Group 1	Group 2
Spurn Lightship Experience (10.15 – 11.45am)	Drop off coats and bags at Hull Maritime Museum (10am – 10.15am)	
Walk to Hull Maritime Museum (approx. 15 minutes)	Spurn Lightship Experience (10.15 – 11.45am)	Self-directed time at Hull Maritime (10.15 – 11.30am)
Lunch at Hull Maritime Museum (12 – 12.45pm)	Walk to Hull Maritime Museum (approx. 15 minutes)	Lunch at Hull Maritime Museum (11.30am – 12pm)
Self-directed time at Hull Maritime (12.30pm – 2.30pm)	Lunch at Hull Maritime Museum (12 – 12.45pm)	Self-directed time (and comfort break) (12 – 12.30pm)
Depart from Hull Maritime Museum – 2.30pm*	Self-directed time at Hull Maritime (12.30pm – 2.30pm)	Spurn Lightship Experience (12.30 – 2pm)
		Walk to Hull Maritime Museum (approx. 15 minutes)
	Both groups depart from Ferens Art Gallery – 2.15 – 2.30pm	

*Departure times for single groups is not fixed, so if you wish to leave our sites earlier or later, please liaise with a member of our Front of House team who will be able to support you with accessing your belongings.

National Curriculum links

History – KS2

- A local history study
- A study of an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066

Spurn Lightship Experience outline:

- Introduction to the guided walk outside Hull Maritime Museum.
- Guided walk along Princes Dock Street to Hull Marina. This walk will include stops, sights, images and smells to explore how Hull's maritime history has shaped the city we live in today.
- Spurn Lightship experience. There will be a carousel of two activities with the group split in half:
 - One group will explore below decks on the ship – handle crew members tools, investigate light and fog signals and take weather measurements to record in their own lightvessel journal.
 - The second group will undertake a self-directed treasure hunt of the deck and Masters cabin, using riddles to find equipment and spaces and then answering questions and using discussion points to discover more about the history of the ship.
- After the experience, the group will regather on deck for the plenary and evaluation and make their way back to Hull Maritime Museum.

Important information to help you prepare:

- All groups over 20 are required to bring a minimum of three adults per class with you to ensure the activities onboard can be supervised.
- A large part of this experience will take place outside and will require walking a distance of at least 0.6 miles so please bring appropriate clothing and footwear in case of adverse weather.

Guided Walk Safety Briefing

- 1) There will be no easy opportunity to go to the toilet during the Spurn Lightship experience, so please ensure that children have gone beforehand if needed.
- 2) During the walk we will be navigating one pedestrian crossing across Carr Lane. For this crossing, you will have responsibility for crossing the group safely.
- 3) Children should be arranged into buddies or pairs to ensure everyone stays as a group during the walk
- 4) We will be walking alongside and looking over deep water alongside Princes Quay and at The Marina. Please stay away from the edge and do not climb on the railings.
- 5) Part of Princes Dock Street is not pedestrianised, so please ensure your group stick to the footpath.
- 6) At least one adult should be at the back of the group and one adult in the middle of the group to ensure no one is being left behind.

Spurn Lightship Safety Briefing

- 1) Please be aware that the Spurn Lightship has uneven walking surfaces and potential trip hazards such as large sills. These will be pointed out as we move through the ship.
- 2) When below decks on the ship, Children and adults must stay with the enabler led group at all times and must be supervised by at least one adult.
- 3) There are a number of low doors and ceilings, so please mind your head.



- 4) The Spurn Lightship has many original fixtures and fittings. We want to make sure that these last as long as possible so please ensure no one touches or climbs on anything unless told by a member of staff.
- 5) We will be using three steep stairways on the ship. We will climb or descend these facing them like a ladder one at a time.
- 6) Adults should do headcounts throughout the time on the ship to ensure the group stays together.
- 7) Only enter parts of the ship that the enabler has asked you to enter.

Key Vocabulary

Ship, lightvessel, lantern, crew, foghorn, navigation, master, mate, hold, deck, helm, dock, bilge pump, lifebuoy, lifeboat

Post Visit Activity Suggestions

- Investigate the role of Spurn and other Lightvessels during WW2.
- Create working models of the Spurn Lightship using craft or recycled scrap materials.