

Prehistory Experience – Stone Age, Bronze Age and Iron Age (Full day – 4 hours)

School Visit Information

Please read the following information carefully.

Location: Hull and East Riding Museum of Archaeology

Duration: 4 hours

Key Stage 2

Cross-curricular links: History, Design and Technology

Experience timings

The table below lists timings for our full day Prehistory Experience (4 hours), whether you are bringing one or two groups, and then timings for lunches and self-directed time if you booked these via Eventbrite.

There is a fixed 30-minute break between the morning and afternoon activities – this allows us to reset the room and resources.

If you are bringing two groups, lunches will be at the same time – each group using separate sides of our Education Room. Our team will just need a few minutes at the end of lunch to reset the resources.

Bringing 1 group	Bringing 2 groups	
Arrive at Hull and East Riding Museum of Archaeology – 10am	Both groups arrive at Hull and East Riding Museum of Archaeology – 10am	
Stone Age and Bronze Age activities at Hull and East Riding Museum of Archaeology (10am – 12pm)	Group 1	Group 2
Lunch at Hull and East Riding Museum of Archaeology (12 – 12.30pm)	Stone Age and Bronze Age activities at Hull and East Riding Museum of Archaeology (10am – 12pm)	Iron Age activities at Hull and East Riding Museum of Archaeology (10am – 12pm)
Iron Age activities at Hull and East Riding Museum of Archaeology (12.30 – 2.30pm)	Lunch at Hull and East Riding Museum of Archaeology (12 – 12.30pm)	Lunch at Hull and East Riding Museum of Archaeology (12 – 12.30pm)
Depart from Hull and East Riding Museum of Archaeology – 2.30pm	Iron Age activities at Hull and East Riding Museum of Archaeology (12.30 – 2.30pm)	Stone Age and Bronze Age activities at Hull and East Riding Museum of Archaeology (12.30 – 2.30pm)
	Both groups depart from Hull and East Riding Museum of Archaeology – 2.30pm	

National Curriculum links

History:

- KS2: Changes in Britain from the Stone Age to the Iron Age

Prehistory Experience (Full day) outline:

- Introduction to our site and setting the scene about the historical period.

Stone Age and Bronze Age activities:

- An interactive tour of the Hull and East Riding Museum of Archaeology to explore our world-class archaeology collections relating to the historical periods of the Stone Age and Bronze Age.
- A chance to get hands-on with artefacts linked to the two 'ages' – focusing on the themes of Stone Age food, Stone Age technology and the Bronze Age.
- Have a go with Stone Age tools – quern stone and bow drills
- Create a collaborative cave art-inspired piece to take back to school

Iron Age activities:

- Meet an Iron Age person (delivered in character) and learn more about their daily life
- Gallery investigation in groups – focusing on Iron Age roundhouses, how they produced cloth and Iron Age burials
- Investigate the Hasholme Boat – our huge Iron Age log boat at the heart of the museum
- Handle replica objects relating to daily life in the Iron Age
- Have a go at weaving using looms
- Work as a team to build a fence – techniques used to create roundhouses

The day ends with:

- Plenary and evaluation.

Key Vocabulary

Old Stone Age - Paleolithic, Middle Stone Age - Mesolithic, New Stone Age - Neolithic, hunter-gatherer, woolly mammoth, ice age, hand axe, quern stone, bow drill, Neanderthals, flint, arrowhead, antler, harpoon, tin, copper, bronze, gold, alloy, smelting, socketed axe head, burial goods, Celtic, warrior, Parisi tribe, roundhouse, iron, loom, wattle and daub, striker, carding, weaving, whorl, amber, Grimstone Sword, Hasholme Boat, tunic.

Post Visit Activity Suggestions

- Investigate famous Stone Age sites in the UK such as Avebury, Stonehenge, and Skara Brae. Explore why early people may have built these megaliths that still stand today
- Create Bronze Age-style pots, inspired by those from the Hull and East Riding Museum. The children should decorate their pots using simple patterns. Once dry, create your own display and get the pupils to write their own label for their pot.
- Investigate what tools were invented in the Iron Age. Compare with modern tools; identify which tools today still have the same design, e.g. tongs, hammer, spoons and knives.
- Investigate Celtic coins and that tribes would have their own designs, often showing the head of the King or Queen of the tribe. Split your class into tribes, elect a king or queen for each group and the rest of the class to design a coin that represents their leader.